## POWERS OF OFFICERS AND SNCO'S

- Colonel Leaps over tall buildings with a single bound Is faster than a speeding bullet Can fly higher than a mighty rocket Can stop a powerful locomotive with one hand Gives policy guidance to God.
- Lt Col Must take a running start to leap tall buildings
  Is just as fast as a speeding bullet
  When flying can not penetrate the atmosphere
  Is as powerful as a locomotive Talks with God.
- Maj Can leap over short buildings
  Not quite as fast as a flying bullet
  Only flies as high as a DC3
  Loses tug of war with locomotive
  Listens to God.
- Capt Crashes into buildings when attempting to leave them
  Can shoot bullets
  Has trouble flying
  Gets run over by locomotives
  Talks to animals.
- Lt Stumbles into buildings when attempting to enter
  Wounds self when attempting to shoot bullets
  Can barely walk
  Never heard of a locomotive
  Talks to walls.
- 2Lt Cannot recognize buildings
  Gets all wet when playing with water
  pistol
  Still crawling
  Never heard a train whistle
  Talks to anyone who will listen.
- WO 1 Assists Majors to leap over short buildings
  Catches speeding bullets in his teeth
  Goes into orbit
  Regards motives as "Loco" thought
  Agrees with God.
- Abuses building in his path
  Makes bullets for "Subalterns"
  Has trouble getting off the ground
  Leaves movements to experts
  Has great affinity for animals.
- Insists on buildings being paved Is reluctant to ever use bullets Understands walking as a theory Indents for locomotives Uses signs for communication.

PI Sgt — Is careless with buildings
Is enamoured with safety catches
Practices crawling
Is terrified of movements either truck or
locomotive
Can talk but prefers barking.

## SOLIDERS SLANG

PRIVATE R. HUSTON

The old Australian Soldier has a language quite of his own

Its matured over the decades to a lingo which is written alone

You bludger or the one whose slack is labelled as the man whose "Jack" to compliment an officer Is to throw a snappy "boxer" And those known as the "snakes" Are those of the sergeants ranks

To hump or to go!
Is quite simply "to hit the toe"
And they call all that they wear and own
Their "bongoes" or their "clobber"

Their names for drinks makes sense to only few A mug of tea or coffee is known as a "brew" "Rocket fuel" is orange juice or any pure crude While "Juby" is both synonymous to kids rum and any army new chum So finally a drink of the likes of Fanta is coined strangely as a "goffer".

To bunk it —
is to "gonk it"
A smoke is a "durry"
A "charge" to us is bluey
And a conard is a "furphy"

What's written here —
its square an' all
Their language is strange and rough
But only to those who don't understand it
Its just load of larrikin guff.